



SYDNEY NORTH WEST ZONE 10 BOWLING ASSOCIATION INC. 2007 CONDITIONS OF PLAY

INTRODUCTION

The Zone has issued interpretations on several State Conditions of Play. The clause numbers in these Zone Conditions of Play shall refer to the State Conditions of Play Clause number, and Clubs are encouraged to note their copy of the State Conditions of Play that the Zone has Issued Interpretations

If a State Condition Play clause number is not specified in these Zone conditions, it indicates that no change has been made and the condition remains unaltered.

* = Non Negotiable Conditions of Play

PENNANTS GENERALLY

4.2 Pennant Play

Grades 1 2 & 3 may be played as a single section of ten sides in each grade. For Grades, 4 to 7, all matches shall be played in sections of 6 sides on a home and away basis.

4.3 Pennant Grades *

Zone interpretation – Multiple Sides in one Grade- Relevant to Player Elevation & Regression.

The No: 1 side in any grade shall be considered a higher grade than the No:2 side in the same grade, the No:2 side shall be considered higher than the No:3 side.

4.7 Timetable (Law 13 p25)

B Practice

The home side is to vacate the green by 12:15pm. The Visiting side is to vacate the green prior to the calling of the cards (12.40pm).

4.9 Play Not Commenced.

Shall be played on the Sunday following the next Pennant round. If that match is not commenced again or not completed the points shall be shared (3pts each). In the case of Round 10 the match may be played on the Pennant Lay Day.

4.10 Play Not Completed

All Pennant Matches not completed shall be resumed on the Sunday following the next Pennant Round. If that incomplete match is again not completed the points shall be shared (3pts each). In the case of Round 10 the match may be completed on the Pennant Lay Day. (The resumed match shall be played to the required 63 ends). All constituted sides shall participate to reach the required number of ends.

4.15 Clubs*

Clubs who nominate for a grade other than automatic elevation or regression will need to provide justification for that nomination for the Zone to grant the new grading. If any club requests to omit a grade that grade would need to be the lowest grade from the previous year.

4.20 Change of Venue

Grades with only one section:

If the greens of the home club (as specified in the draw) are unavailable, the round may be played on the opposing Club's greens. If the greens of the opposing Club are also unavailable, then the home club shall select an alternate venue.

Grades with multiple sections:

If the greens of the Home Club are unavailable, the draw shall be reversed. Should this occur in the first five rounds of sectional play in grades, the original home club shall have the right to elect to play the second round on its own greens. The permission of the Zone Match Committee to change the venue is not required.

Penalty:

Should the home club whose greens are unavailable refuse to play on the visiting Club's greens which are playable, the away club from the original draw will receive the maximum points (6) for that round.

4.21 Results

DEFINITION: The *Designated Home Club* is the side that appears first in the draw.

- 1) The Pennant Result Form is to be provided to the Side Managers by the venue Club.
- 2) The Pennant Result Form is designed to state the name of the *Designated Home Club* on the left hand side of the page. The Zone recommends that all scoring materials scorecards and scoreboards follow this pattern.

It is the responsibility of the *Designated Home Club* to communicate the results of the match to the assigned Zone Recorder by telephone as listed and sending of results forms to the Zone Secretary with the heading ‘2007 Pennants’. Failure to communicate Pennant results to the Zone Recorder and send Result Forms to the Zone Secretary will result in loss of Match Points for that round or a fine of \$110 or both.

2.36 Manager/Coach (see Additional Zone 10 Rules)

POST SECTIONAL PLAY

4.22 Determination of Zone Winners:

If there is no play or insufficient play on the allocated Post Sectional play days to determine a Zone Winner, the best performed club in each grade sectional play shall be declared the Zone Winner.

Grades with only one Section:

The top four sides shall play off in a round robin play to determine the Zone winner.

Grades with multiple sections:

Grades with two sections, the top two sides in each section shall engage in round robin play to determine the Zone winner.

Grades which have more than two sections, the section winners shall engage in round robin play to determine the Zone winner.

APPLYING TO ALL GRADES:

Where two sides drawn to play against each other in Post Sectional play, cannot command a winning position by the commencement of Round 3 of post sectional play they may, by mutual consent, determine that their match not be played. No forfeit shall be imposed in these circumstances provided such decision not to play is endorsed by the Zone 10 Controlling Body.

4.23 Eligibility for Post Sectional Play

The final paragraph of State Conditions of Play is modified as follows:

If a No: 1 Side wins a section and the No: 2 side in the same grade does not win the section, the players graded in the No: 2 side may act as replacement players for the No: 1 side in post sectional play.

THE REVERSE SHALL NOT APPLY.

If a No: 2 Side wins a section and the No: 3 side in the same grade does not win the section, the players graded in the No: 3 side may act as replacement players for the No: 2 side in post sectional play.

THE REVERSE SHALL NOT APPLY.

POST SECTIONAL DRAW

GRADES OF ONE SECTION			
ROUND	PLAY		
1	4th Best Performed	v	2nd Best Performed
	1st Best Performed	v	3rd Best Performed
2	1st Best Performed	v	4th Best Performed
	2nd Best Performed	v	3rd Best Performed
3	1st Best Performed	v	2nd Best Performed
	3rd Best Performed	v	4th Best Performed

GRADES WITH TWO SECTION WINNERS			
ROUND	PLAY		
1	Best Performed Section 1	v	2nd Best Performed Section 2
	Best Performed Section 2	v	2nd Best Performed Section 1
2	Best Performed Section 1	v	2nd Best Performed Section 1
	Best Performed Section 2	v	2nd Best Performed Section 2
3	Best Performed Section 1	v	Best Performed Section 2
	2nd Best Performed Section 2	v	2nd Best Performed Section 1

GRADES WITH THREE SECTION WINNERS			
ROUND	PLAY		
1	Winner Section 1	v	Winner Section 2
	Winner Section 3	v	Bye
2	Winner Section 3	v	Winner Section 2
	Winner Section 1	v	Bye
3	Winner Section 1	v	Winner Section 3
	Winner Section 2	v	Bye

GRADES WITH FOUR SECTION WINNERS			
ROUND	PLAY		
1	Winner Section 4	v	Winner Section 2
	Winner Section 1	v	Winner Section 3
2	Winner Section 1	v	Winner Section 4
	Winner Section 2	v	Winner Section 3
3	Winner Section 1	v	Winner Section 2
	Winner Section 3	v	Winner Section 4

GRADES WITH FIVE SECTION WINNERS			
ROUND	PLAY		
1	Winner Section 3	v	Winner Section 5
	Winner Section 2	v	Winner Section 4
	Winner Section 1	v	Bye
2	Winner Section 1	v	Winner Section 5
	Winner Section 3	v	Winner Section 4
	Winner Section 2	v	Bye
3	Winner Section 1	v	Winner Section 2
	Winner Section 4	v	Winner Section 5
	Winner Section 3	v	Bye
4	Winner Section 1	v	Winner Section 3
	Winner Section 2	v	Winner Section 5
	Winner Section 4	v	Bye
5	Winner Section 1	v	Winner Section 4
	Winner Section 2	v	Winner Section 3
	Winner Section 5	v	Bye

The Zone will provide:

***PENNANTS**

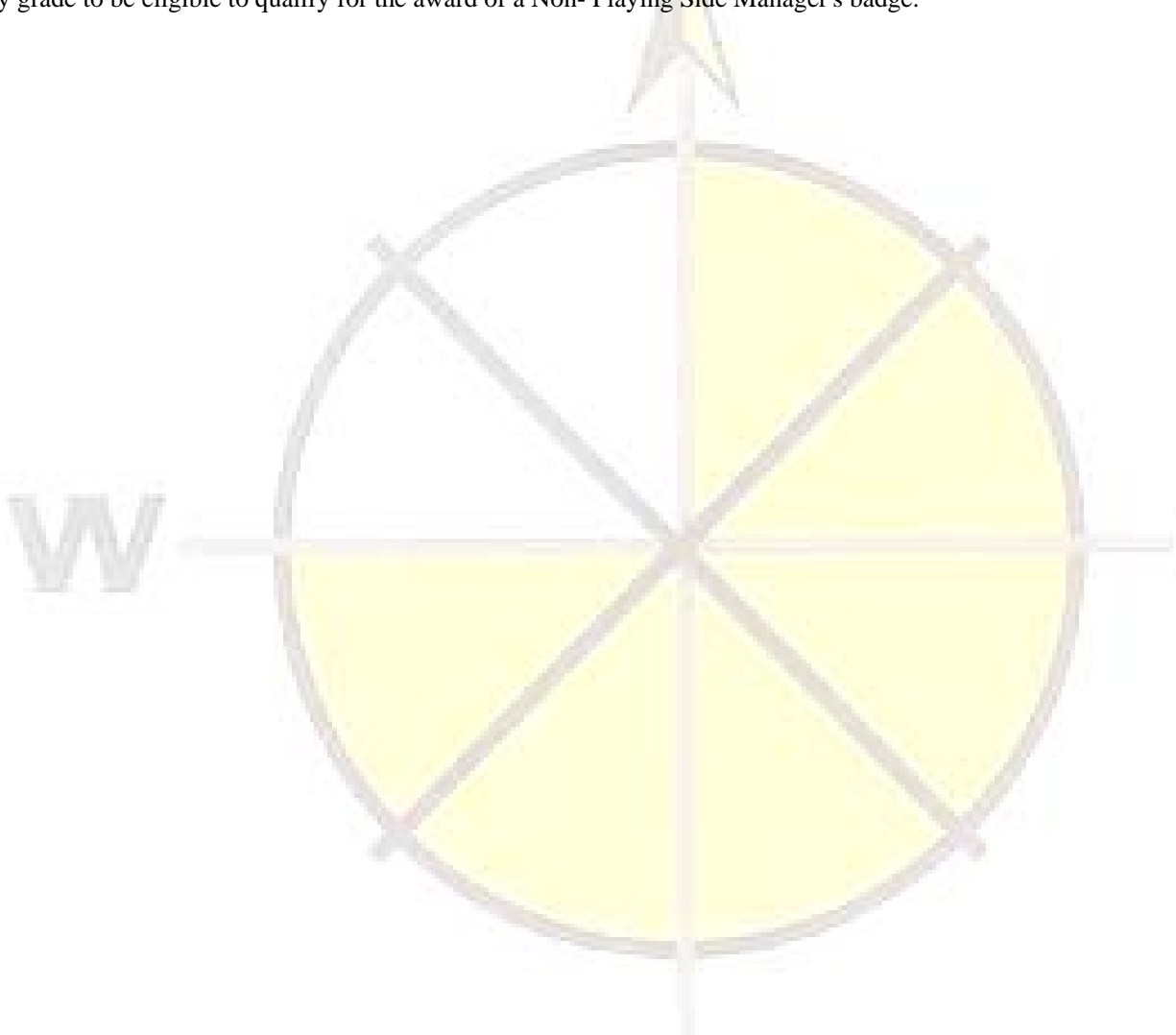
Winners Flags will be presented by Zone officials to winning sides. Runners-up flags will not be provided by the Zone.

***BADGES**

Winners and Runners-Up badges will be awarded to players participating in the Zone Pennant finals (12 badges to each side).

Clubs may apply for additional badges for players (2 available). Only players who have played in 50% of all matches, both sectional and post sectional in that grade are eligible to qualify for the award of an additional badge.

Clubs may also apply for a Non-Playing Side Manager's badge. The Side Manager must have managed 50% of matches in any grade to be eligible to qualify for the award of a Non- Playing Side Manager's badge.



ZONE 10 EVENTS

RESERVE TRIPLES AND RESERVE FOURS

Eligibility Requirements

To enter the 2007 Zone Reserve Triples and Zone Reserve Fours the player must have been graded in 5, 6 or 7 during 2006 Pennant season or, if he did not play Pennants in 2006 the player would be eligible to play as per his last Pennant Grading.

Awards

Badges will be presented to winners and runners-up in each of these events. Cash prizes may be awarded.

Entry Fees

The entry fee necessary to enter in these events will be stated on the Entry Form.

TRIAL ENDS

A team *shall be* allowed two (2) trial ends for each game, unless the players, team or side otherwise mutually agree before the commencement of play. Trial ends shall be completed prior to the scheduled starting time.

The rink on which a player or team is to play shall be announced and made available for trial ends not later than twenty (20) minutes prior to the starting time.

CHAMPION OF CLUB CHAMPIONS

In Zone 10 Champion of Club Champions single or pairs no replacement player or substitute will be permitted in this competition.

MID WEEK TRIPLES

1. NUMBER OF GRADES

Zone 10 Mid Week Triples (MWT) shall be contested in three grades viz, A, B & C

2. STRUCTURE & NUMBER OF SIDES

- 2.1** A side shall consist of three teams of three players per team
- 2.2** A Club may enter one or more sides in each grade.
- 2.3** If a Club has more than one side in the same grade the Zone Match Committee will identify each side as No. 1, No. 2, No. 3, etc
- 2.4** The No. 1 side will be considered to be a higher grade side than the No. 2 side or the No. 3 side. The No. 2 side will be considered to be a higher grade side than the No. 3 side

3. ENTRY QUALIFICATION

- 3.1** Players will be eligible to contest a MWT grade based upon his Pennant grading in the current bowling season, in accordance with Table 3.1:-

Table 3.1

Premier League		eligible for MWT Grade	A only
Pennant Grade	1	eligible for MWT Grade	A only
Pennant Grade	2	eligible for MWT Grade	A only
Pennant Grade	3	eligible for MWT Grade	A, B
Pennant Grade	4	eligible for MWT Grade	A, B
Pennant Grade	5	eligible for MWT Grade	A, B, C
Pennant Grade	6	eligible for MWT Grade	A, B, C
Pennant Grade	7	eligible for MWT Grade	A, B, C

A comma in the above table denotes the words "and/or"

- 3.2 A player who has not played in State Pennants or Premier League in the current bowling season their grading will as per their last pennant grading.

4. CLUB MEMBERSHIP

Any player who is registered with the Royal NSW Bowling Association as a member of more than one Club may play with the Club of his choice, subject to Condition 3.1 (Entry Qualifications). He must be a current financial member of the Club he chooses to play for, and the Club must be financial with the Royal NSW Bowling Association.

In the situation where his Club of Choice does not field a grade as per Condition 4 (eligible grade) then he may play in the highest grade played in that Club provided that his second Club does not enter a side in his eligible MWT grade. He must be a current financial member of the club of the Club he chooses to play for, and the Club must be financial with the RNSWBA.

5. MOVEMENT OF PLAYERS BETWEEN GRADES

- 5.1 In sectional play, players may be elevated to a higher grade for one game only, and then returned to the grade from which they were elevated.
- 5.2 A player elevated for a second time in sectional play shall remain in the grade to which he was elevated.
- 5.3 In post-sectional play a player elevated to a higher grade shall remain in that grade.

6. INELIGIBLE PLAYER

Any team playing an ineligible player shall lose all shots scored in the game. The side's results will then be reassessed and shots and points awarded accordingly.

7. MATCHES

- 7.1 In all grades, each side shall consist of three teams of three players. Each team shall play 25 ends, or as otherwise provided by these Conditions of Play. Each player shall play with two bowls..
- 7.2 Matches shall be played on Wednesdays: Cards called at 12.30pm; Trial Ends commence at 12.40pm; Start of Play 1.00pm.
- 7.3 Matches shall be played on a home and away basis.

8. ALLOCATION OF POINTS - SECTIONAL PLAY

8.1 *Completed Matches*

- 8.1.1 The side which in the aggregate, scores the greater number of shots shall be awarded two points.
- 8.1.2 Where sides are equal in aggregate shots each side shall be awarded one point
- 8.1.3 Each winning team shall be awarded one point.
- 8.1.4 Teams playing a tie shall each be awarded ½ point

8.2 *Withdrawal*

- 8.2.1 Where a side withdraws from the competition after the draw has been finalised but prior to the commencement of the first round, then the matches concerned with such withdrawal shall be treated as byes and no points will be awarded.
- 8.2.2 Where a side withdraws from the competition after the commencement of the first round, the side withdrawing shall be deemed not to have entered the competition and a bye shall exist in all rounds and no points will be awarded to other sides in that section.

8.3 *Forfeit*

In the event of a forfeit during Sectional Play, the side receiving the forfeit shall be awarded the maximum number of points.

9. DETERMINATION OF - SECTION WINNERS

- 9.1 The side recording the greatest number of points in a section shall be the winner of that section.
- 9.2 Should there be more than one side in a section with the same number of points, then the side with the highest margin of net shots shall be the winner of that section (total shots “for” less total shots “against” equals “net shots”).
- 9.3 In the event that Clauses 9.1 and 9.2 still fail to determine the winning side, then the side with the lowest total shots against shall be the winner.

10. RESULT FORM

- 10.1 The result of each match commenced whether completed or not shall be recorded on the result form provided and be certified by each Side Manager
- 10.2 The result form must be forwarded by the home side Club to reach the Zone no later than the Friday morning after the match.
- 10.3 If wet weather or any other justifiable cause prevents the commencement of a match and irrespective of whether or not the visiting Side proceeds to the Club at which the match is to be played, a result form, including all players names who would have played had the match commenced shall be completed by both Side Managers in respect of his own side and posted to the Zone as required.
- 10.4 Should the match be commenced but not completed, each team's score, the number of ends played on each rink and the names of the complete side must be clearly shown on each result form.
- 10.5 Any alterations recorded on the result sheet must be validated by the initials of both Side Managers adjacent to the area altered
- 10.6 In all rounds the home Club shall be responsible for the completion of the Result Form, communicating the result to the Zone Recorder (**Fiona James 9874 2003**) and forwarding the completed Result Form to the Zone Match Committee.

11. PLAYER VERIFICATION FORMS

- 11.1 Player Verification Forms will be supplied by the Zone.
- 11.2 The completed Player Verification Forms are to be submitted to the Zone at the end of Round 6 of Sectional Play.
- 11.3 Player Verification Forms will be used to verify the eligibility of player to contest post-sectional play in accordance with Condition of Play 14.

12. VENUES

- 12.1 Matches will be played on the greens of the first named Club specified in the draw or on neutral greens during sectional play.
- 12.2 In the event of inclement weather or any other justifiable cause the venue shall be reversed if the home Club's greens are unfit for play and the greens of the opposing Club are playable and available PROVIDED THAT should this occur in the first three rounds of sectional play the original home Club shall have the right to elect to play the return match on its green in the second three rounds.

13. INCLEMENT WEATHER

- 13.1 *Sectional and Post-Sectional Play Stopped*
A Side Manager shall have the right to appeal to the Umpire for a stoppage due to inclement weather, bad light or other justifiable cause. On the receipt of such an appeal the Controlling Body shall decide whether a stoppage will apply. The Controlling body may stop play without appeal.
- 13.2 *Sectional Play Not Commenced - All Grades*
If inclement weather or other justifiable cause should prevent the commencement of play the points for such a match will be equally shared
- 13.3 *Sectional Play Not Completed - a minimum number of completed ends*
A minimum of 54 ends shall constitute a completed match.
- 13.4 *Sectional Play Not Completed - less than a certain number of completed ends.*
If inclement weather or other justifiable cause should prevent the completion of the number of ends specified in Rule 13.7, the points for such a match will be equally shared.
- 13.5 *Post-Sectional Play Not Commenced.*
If inclement weather or other justifiable cause should prevent the commencement or play, the match

shall be played on the next scheduled post sectional playing day.

13.6 *Post Sectional Play Not Completed - less than a certain-number of completed ends*

If inclement weather or other justifiable cause should prevent the completion of the number of the match, the match shall be continued on the next scheduled post sectional playing day.

13.7 *Post Sectional Play Not Completed - at least a certain number of ends completed*

A minimum of 54 ends shall constitute a completed match

15. POST-SECTIONAL PLAY ELIGIBILITY

15.1 To be eligible to contest post sectional matches a player must have physically played a minimum of three rounds of all sectional matches in the current competition irrespective of grade.

15.2 If a No. 1 side wins a section and the No. 2 side in the same grade does not win a section, the players graded in the No. 2 side may act as replacement players for the No. 1 side in post sectional play. THE REVERSE SHALL NOT APPLY.

15.3 If insufficient players are available to contest post sectional play a written application must be made to the Zone Match Committee for the inclusion of players with the following qualifications:-

(a) Players who have physically played two rounds in that grade;

(b) Players who have physically played one round in that grade;

(c) Should no players be available after the application of (a) and (b), then a player who originally could have played in the grade may be granted permission PROVIDED THAT the player would be available for selection in the remaining rounds of the competition.

Include, a copy of a Player Verification Form to support applications submitted under this condition.

16. DETERMINATION OF WINNER - POST SECTIONAL PLAY

16.1 *Completed Matches*

The section winners will play post sectional matches on a "knock-out" basis. Such matches will be determined by aggregate shots ONLY. In the event of a tie, an extra end or ends shall be played to determine a winner.

16.2 *Forfeit*

In the event of a forfeit, the side receiving the forfeit shall be deemed to have won the match.

17. PLAQUES AND BADGES

Winners Plaques will be presented to winning sides.

BADGES

17.1 Winners and runners-up will be eligible for badges. To be eligible for a badge, a player must have played a minimum of 50% of all matches (both sectional and. post sectional) in the current competition irrespective of grade

17.2 A maximum of twelve badges will be made available to Clubs. Clubs may also apply for Non-Playing Side Manager's badges. The Side Manager must have managed a minimum of 50% of matches in any grade to be eligible to qualify for the award of a Non-Playing Side Manager's badge

18 POST SECTIONAL DRAW

Two Sections

Winner Section 1 v Winner Section 2

Three Sections Winner Section 1 v Winner Section 3
Winner Section 2 v Bye

Four Sections

Winner Section 1 v Winner Section 3
Winner Section 2 v Winner Section 4

Five Sections

Winner Section 1 v Winner Section 4
Winner Section 3 v Winner Section 2
Winner Section 5 v Bye

Six Sections

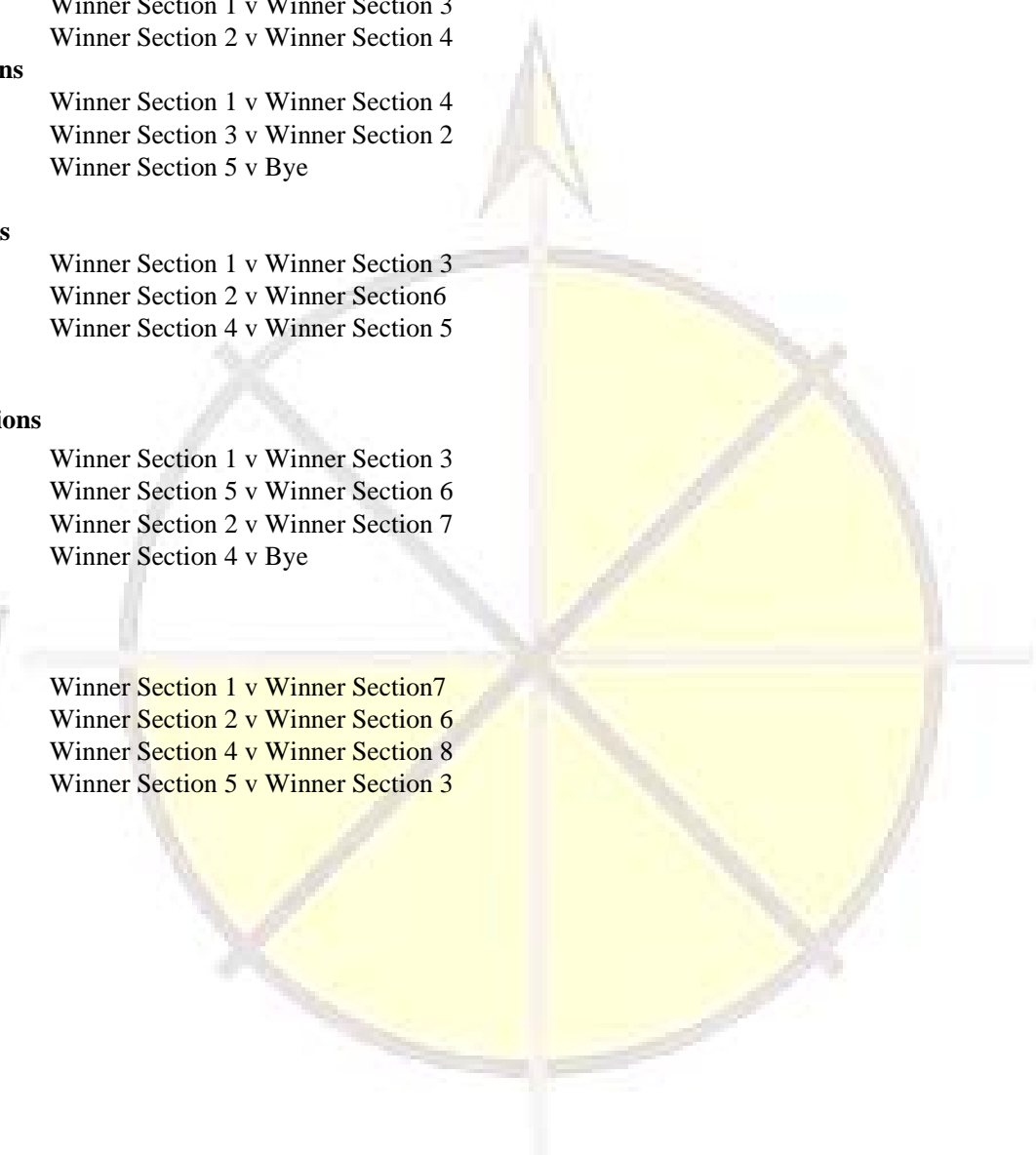
Winner Section 1 v Winner Section 3
Winner Section 2 v Winner Section 6
Winner Section 4 v Winner Section 5

Seven Sections

Winner Section 1 v Winner Section 3
Winner Section 5 v Winner Section 6
Winner Section 2 v Winner Section 7
Winner Section 4 v Bye

Eight

Winner Section 1 v Winner Section 7
Winner Section 2 v Winner Section 6
Winner Section 4 v Winner Section 8
Winner Section 5 v Winner Section 3



ADDITIONAL ZONE 10 LAWS

2.36 Manager/Coach

Law 57 –“The manager or the coach of a player, team or side, or in their absence, the manager’s delegated assistant, can give advice to a player during the course of play as long as:”

To be eligible to give advice from beyond the limits of the rink of play and clear of players.

The Manager/Coach must be nominated to the controlling body before the commencement of play and announced at the calling of the cards.

Any person not so nominated **shall not** be permitted to give advice to the players as provided for by this law. The Manager/Coach must ensure that the player in possession of the rink is not interfered with, annoyed or distracted in any way under penalties provided for in the Laws.

The Manager/Coach must ensure that, in giving advice, they must not delay play.

The Manager/Coach may not volunteer advice, but can only respond to a request from the player and the discussion must be outside the confines of the rink.

MOVEMENT OF PLAYERS DURING PLAY.

Appendix A (Conditions of Play, LSOB)

Condition A.4 page 74 will apply in all Events.

TRANSFER OF PLAYERS: (Any transfer from 1/1/2006)

- (1) A player who joins a new club must complete a RNSWBA Transfer Application and pay a transfer fee of \$10.00.
- (2) The player’s new club will be responsible to ensure that the players transfer form has been completed and signed by the Club Secretary of his previous club. His intended Club shall then forward the transfer application accompanied with the \$10.00 transfer fee to RNSWBA
- (3).A copy of the form is to be sent to the Zone10 Secretary.
- (4) Where a player is multiple member no transfer application fee is required.
- (5) Where a player resigns from a club and joins a new club he is required to complete the players transfer form and \$10.00 transfer fee as per Clause 2/3

Penalty as per Clause 4.26 of State Conditions of Play.

SIDE MANAGERS

Side Managers shall comply with the requirements as specified in the RNSWBA State Conditions of Play. Non-Members of the RNSWBA may act as assistant manager, but are not eligible to sign result forms

ATTIRE: The wearing of shorts is not permitted in the following:

State Pennant Post Sectional Play
Mid-Week Triples Post Sectional Play.
Zone10 finals.

CENTRE LINE: The Centre line of each rink shall be a minimum of 4.5 metres from the 2 metre line.

INCLEMENT WEATHER:

It is the responsibility of the controlling body of the host club in Zone 10 conducted events to set their Inclement Weather Policy. This policy must be announced to the participating players prior to calling of the cards.

MATCH COMMITTEE AUTHORITY

The Zone Match Committee reserves the right to alter these Conditions of Play, or take whatever actions it deems necessary to bring a competition to a satisfactory conclusion.

